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#### 1. Overview

This Application Guide explains the implementation specific aspects of FreeRTOS9 delivered with the AmbiqSuite SDK. The guide covers low power operation with FreeRTOS9 when using Ambiq specific port, and also outlines optional application framework used by the example applications. An overview of the example applications provided with the SDK is included, to enable guick start with FreeRTOS9.

This application guide is intended as a supplement to the extensive documentation already provided with FreeRTOS9. Detailed information about FreeRTOS internals and usage guide can be found at

http://www.freertos.org/Documentation/RTOS book.html

Low power operation with FreeRTOS is detailed at

http://www.freertos.org/low-power-tickless-rtos.html.

## 2. Low Power operation with FreeRTOS9

During periods of prolonged inactivity, it is optimal to place the microcontroller into a low power state for power saving. By default, the FreeRTOS9 port on ARM M4 microcontrollers relies on SYSTICK interrupt to track time. Hence, even during idle times, it is necessary to periodically exit and then re-enter the low power state to process tick interrupts. This could severely limit the efficiency, depending on the frequency of the tick interrupt.

FreeRTOS provides mechanisms to override this default behavior for better power efficiency. This section lists the FreeRTOS options geared for power saving.

#### 2.1 Tick Management

Tick Management defines how the internal ticks are driven/managed. These are controlled by two flags in FreeRTOSConfig.h

- configOVERRIDE\_DEFAULT\_TICK\_CONFIGURATION
  - 0: Rely on ARM SYSTICK (Default implementation) as described above
  - 1: Rely on custom implementation.
- configUSE TICKLESS IDLE
  - 0: Use a periodic tick interrupt regardless of the other activities, and hence suffers from the need to periodically wake up the code to service the tick interrupts
  - 1: FreeRTOS tickless idle mode stops the periodic tick interrupt during idle periods (periods when there are no application tasks that are able to execute), then makes a correcting adjustment to the RTOS tick count value when the tick interrupt is restarted. Stopping the tick interrupt allows the microcontroller to remain in a power



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saving state until either an interrupt occurs, or it is time for the RTOS kernel to transition a task into the Ready state.

o 2: Rely on custom implementation.

The freertos\_lowpower example sets these configuration parameters as follows:

```
#define configOVERRIDE_DEFAULT_TICK_CONFIGURATION 1 // Enable non-SysTick based Tick
#define configUSE TICKLESS IDLE 2 // Ambig specific implementation for Tickless
```

#### 2.2 Idle Implementation

The default implementation of the Idle Task in FreeRTOS invokes a WFI after doing the required maintenance operations. FreeRTOS provides following hooks to implement low power specific actions when idling

- configPRE\_SLEEP\_PROCESSING
  - should be used to implement any actions prior to, and optionally including getting into WFI, e.g. saving necessary state information & powering down the peripherals
  - When using this function implementing call to WFI inside, the function should always return 0.
  - If WFI is not invoked from this function, it should return the same value as passed in as idleTime. In this case, the FreeRTOS9 implementation would invoke WFI
- configPOST\_SLEEP\_PROCESSING
  - should be used to implement actions needed to recover after getting back to active state, e.g. powering the peripherals back up, and restoring internal state

The freertos\_lowpower example implements a call to:

```
am_hal_sysctrl_sleep(AM_HAL_SYSCTRL_SLEEP_DEEP);
```

for the configPRE\_SLEEP\_PROCESSING function.

## Tick Management with FreeRTOS9 port for Apollo/Apollo2

Default Ambiq port of FreeRTOS9 builds upon the hooks provided for extending the low power operation modes, and provides following options for FreeRTOS9 tick management. Three possible modes possible as described below. Other combinations are invalid.

#### 3.1 Default FreeRTOS mode

This mode is elected by setting the following:

- configOVERRIDE\_DEFAULT\_TICK\_CONFIGURATION = 0
- configUSE TICKLESS IDLE = 0

This is the native mode provided by FreeRTOS9. This implementation uses ARM SysTick interrupts to keep track of time. When in this mode, core will need to keep servicing the high



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frequency SysTick interrupts even when idling. Core should not be powered down when using this setting.

#### 3.2 FreeRTOS Tickless Idle Mode

This mode is elected by setting the following:

- configOVERRIDE\_DEFAULT\_TICK\_CONFIGURATION = 0
- configUSE TICKLESS IDLE = 1

This is the Tickless Idle mode provided by FreeRTOS. This implementation also uses ARM SysTick interrupts to keep track of time. However, it reprograms the SysTick interrupts for less interruptions when idling to reduce the core wake-ups for power efficiency. Core should not be put in Deep Sleep mode when using this setting as the SysTick timer needs to keep running.

#### 3.3 Ambiq Tickless Idle Mode

This mode is elected by setting the following:

- configOVERRIDE DEFAULT TICK CONFIGURATION = 1
- configUSE TICKLESS IDLE = 2

This is Ambiq specific implementation geared towards lowest power usage with FreeRTOS9. This implementation relies on an external timer instead of ARM SysTick to keep track of time - allowing the core to be completely powered down when idling.

Note: the Core can be put in Deep Sleep mode when using this setting.

This mode provides further configurability through flag AM\_FREERTOS\_USE\_STIMER\_FOR\_TICK in FreeRTOSConfig.h

- AM FREERTOS USE STIMER FOR TICK defined
  - Uses STimer for FreeRTOS9 Tick
    - o This mode is only available in Apollo2, which supports the Stimer
    - Stimer is started from, and managed by the porting code, and is not available for reuse for other purpose
      - Limited reuse of the Stimer is still possible by applications, as long as they do not reconfigure the Stimer. An example of the same is provided under USE\_STIMER\_FOR\_WSF in <u>freertos\_fit</u> example.
- AM FREERTOS USE STIMER FOR TICK not defined
  - Uses CTimer3 for FreeRTOS9 Tick
  - This is the only mode available in Apollo
  - CTimer3 is started from and managed by the porting code, and is not available for reuse for other purpose
    - Note: CTIMER3 is tied into the ADC sampling in Apollo2. If this feature is desired, then AM\_FREERTOS\_CTIMER\_NUM should be modified to use another Ctimer.

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- Application needs to implement generic Ctimer ISR handler (am\_ctimer\_isr) to service the registered interrupts by calling am hal ctimer int service()
  - Sample code can be found in example applications rtos.c
- Other Ctimers can be used by application

# 4. Idle implementation with FreeRTOS9 for Apollo and Apollo2

Default Ambiq port of FreeRTOS9 does not override the definition of configPRE SLEEP PROCESSING / configPOST SLEEP PROCESSING hooks.

The optional Application Framework used by all the sample examples does provide default implementation for these as described in following section.

## 5. Sample Applications Framework

Ambiq provided sample applications follow a uniform framework, which could also be re-used by application writers if they chose so. This section details organization of this framework.

- File FreeRTOSConfig.h contains various FreeRTOS9 customization options
  - Please refer to http://www.freertos.org/a00110.html for more details
- File <u>rtos.c</u> contains:
  - Debug Hooks
    - Default implementation of FreeRTOS provided debug hooks vApplicationMallocFailedHook() & vApplicationStackOverflowHook() are provided in for example applications.

#### Low Power function hooks

- The default FreeRTOSConfig.h maps FreeRTOS provided hooks: configPRE\_SLEEP\_PROCESSING & configPOST\_SLEEP\_PROCESSING to the following functions, which could be implemented to applications' choosing
  - am\_freertos\_sleep() should be used to implement any actions prior to, and optionally including getting into WFI, e.g. saving necessary state information & powering down the peripherals
    - Ideally, the last action in the function should be to call the HAL call for getting into appropriate low power mode.
      - am\_hal\_sysctrl\_sleep(AM\_HAL\_SYSCTRL\_SLEEP\_DEEP) OR am\_hal\_sysctrl\_sleep(AM\_HAL\_SYSCTRL\_SLEEP\_NORMAL)
        - Note: AM\_HAL\_SYSCTRL\_SLEEP\_DEEP mode powers down the core and hence is only possible when using Ambiq Tickless Idle Mode (configUSE\_TICKLESS\_IDLE = 2).



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- When using this HAL function or directly invoking WFI inside this function, the function should always return 0.
- If WFI is not invoked from this function, it should return the same value as passed in as idleTime. In this case, the FreeRTOS implementation would invoke WFI
- am\_freertos\_wakeup() should be used to implement actions needed to recover after getting back to active state, e.g. powering the peripherals back up, and restoring internal state

#### Default implementation of am\_ctimer\_isr()

- This is important when using AM\_FREERTOS\_USE\_STIMER\_FOR\_TICK = 0, along with configOVERRIDE\_DEFAULT\_TICK\_CONFIGURATION = 1 & configUSE\_TICKLESS\_IDLE = 2
  - Note: The Ctimers share the am\_ctimer\_isr function, so the default implementation includes the call to am\_hal\_ctimer\_int\_service with the interrupt information so that Ctimer interrupts are processed for the application.

#### • Task Setup framework

- run\_tasks()
  - This function is called from the main() of the application after it finishes all the required non-FreeRTOS setup operations.
  - This function is not expected to return
  - This function creates a single task "setup\_task" and starts the FreeRTOS Task scheduler.

#### setup\_task()

- This function provides a place for any specific initializations that can only happen after the FreeRTOS scheduler has been started.
- After the required setup operations, it should create all the application specific tasks and suspend itself.

The main application makes a single call to run\_tasks() to start the FreeRTOS tasks. This function never returns.

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## 6. Additional Notes for application developers

#### 6.1 Interrupt priority

Listed below are some important things to consider when setting up the interrupt priorities. Detailed information is available at http://www.freertos.org/RTOS-Cortex-M3-M4.html

- ARM Cortex M4 ports use numerically lower values to represent logically higher priority levels.
- Cortex-M interrupts default to having a priority value of zero. Zero is the highest possible priority value. Therefore, never leave the priority of an interrupt that uses the interrupt safe RTOS API at its default value.
- Any interrupt that uses the FreeRTOS API (API functions that end in "FromISR") must be set to a priority value numerically at or above the RTOS kernel (as configured by the configKERNEL\_INTERRUPT\_PRIORITY macro), but lowest numerical value cannot be lower than configMAX\_SYSCALL\_INTERRUPT\_PRIORITY.
- ARM Cortex-M core stores interrupt priority values in the most significant bits of its
  eight bit interrupt priority registers. The configMAX\_SYSCALL\_INTERRUPT\_PRIORITY and
  configKERNEL\_INTERRUPT\_PRIORITY settings found in FreeRTOSConfig.h require their
  priority values to be specified as the ARM Cortex-M core itself wants them already
  shifted to the most significant bits of the byte.
- configMAX\_SYSCALL\_INTERRUPT\_PRIORITY must not be set to 0

#### 6.2 Ctimer/Stimer usage

As explained above, the use of Ctimer3/Stimer by the applications may be restricted, depending on the Tickless mode being used.

#### 6.3 Implementation of am\_freertos\_sleep()

As explained above, applications can implement this function to optionally include calls to am\_hal\_sysctrl\_sleep(). AM\_HAL\_SYSCTRL\_SLEEP\_DEEP is possible only when using Ambiq Tickless Idle Mode (configOVERRIDE\_DEFAULT\_TICK\_CONFIGURATION = 1, configUSE\_TICKLESS\_IDLE = 2).



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## 7. Example Applications in SDK

Ambiq SDK provides various examples demonstrating FreeRTOS usage.

- freertos\_sampler
  - This application has been written to demonstrate various FreeRTOS features, and has been described in detail in next section.
- freertos lowpower
  - o This example implements LED task within the FreeRTOS framework.
  - It monitors three On-board buttons, and toggles respective on-board LEDs in response.
  - When Idle, it puts the core in deep sleep mode.
- freertos fit
  - This example uses Cordio BLE stack & then invokes the Fit profile therein, implemented on FreeRTOS, using the Dialog BLE daughter card for Ambig EVK.
  - o By default, it uses FreeRTOS Timer for implementing WSF ticks.
  - As a demonstration, it can be compiled to instead use external timers (either Ctimer1, or in case of Apollo2 reusing Stimer used for implementing FreeRTOS ticks)

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#### 7.1 FreeRTOS Sampler Example

This Ambiq Micro Demo program shows several FreeRTOS API structures and how to use them in a simple application. This application demo shows the use of Event Groups, TaskNotify, Queues, Interrupts and Tickless Operation in Low Power Sleep Functions. Placing the Apollo / Apollo\_2 processors into a Sleep mode reduces the Average power with a single Timer running. Further power reductions can be achieved by turning off all clocks and power domains. A single Timer must be kept active for FreeRTOS, to be able to keep Real Time Ticks available and current. Three interrupts are setup to test the low power idle modes ability to keep track of System Tick time in a typical Real Time System.

STimer->CMP-0, UART1, GPIO24, GPIO26 and ITM peripherals are left powered on.

#### 7.1.1 ISR\_Table

Peripheral	Interrupt Function Name	Demo Function
UART1	freertos_sampler.c - >am_uart1_isr()	Captures serial data to a circular buffer Pushes an event message to SERQueue after each byte received
Stimer	port.c - >xPortStimerTickHandler() [1]	Used for FreeRTOS Tick functions Called from am_stimer_cmpr0_isr()
Ctimer	port.c - >xPortCTimer0TickHandler() [1]	Used for FreeRTOS Tick functions. Called from am_ctimer_isr()
GPIO24 (BTN2)	button_task.c ->am_gpio_isr()	Captures BTN2 presses, Toggles LED 1 Calls button_task.c->button1_handler()
GPIO26 (BTN3)	button_task.c ->am_gpio_isr()	Captures BTN3 presses, Toggles LED 2 Calls button_task.c->button2_handler()

BTN2 and BTN3 handlers trigger an xEventGroupSetBitsFromISR() to Button\_task.c->ButtonTask()

[1] Only one timer will be used at a time

#### 7.1.2 Task Functions

Each task uses a different FreeRTOS API function to pass data from its interrupt to the task. Each FreeRTOS function has a different internal delay due to the internal structures involved.

Tasks created	Description	FreeRTOS APIs demonstrated
TaskDelayTask()	Cycles through Task Delay's	TaskDelayUntil
SerialTask()	Handles UART1 Receive interrupts	Queue
ButtonTask()	Handles BTN1 and BTN2 interrupts	Event Groups



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AppTask()	Handles Timer interrupts	TaskNotify
ITMTask()	Prints ITM messages to the Debugger	Queue
prvIdleTask()	Used by FreeRTOS for resource cleanup	This is the Idle Task
	and enable sleep functions.	implementation in
		FreeRTOS

#### 7.1.2.1 TaskDelayTask

Cycles through four VTaskDelayUntil() calls to show off the Sleep functions. As each Delay is called, the IdleTask() will call port.c->vPortSuppressTicksAndSleep() to place the processor into sleep mode. Each task delay call uses a delay time in System Ticks. Each tick delay is multiplied by 32 timer counts and programs the selected timer. The four task delay calls use 31, 8, 55 and 24000 ticks to place the processor into sleep mode for different times. The 24000 tick delay is use to verify a sleep delay greater than a 16-bit timer count.

#### 7.1.2.2 SerialTask

The serial task is linked to the am\_uart1\_isr() with the SERQueueElement. Each byte received by uart1 triggers an interrupt service routine to retrieve that byte and places it into a circular buffer. The interrupt service routine sends a Queue message via the SERQueueElement->RTOS\_event. When the scheduler runs again, the Queue will pass the RTOS\_event to the SerialTask(). The SerialTask() will read and decode the RTOS\_event from the SERQueueElement buffer. The decoded RTOS\_event will call serial\_handleer() to print a message to the ITM debug port.

#### 7.1.2.3 ButtonTask

ButtonTaskSetup() registers the GPIO26 and GPIO24 to hardware interrupt handlers button1 hander() and button2 handler respectively.

When a Button is pressed, the hardware will vector to am\_gpio\_isr() and then pass the gpio\_register status to am\_hal\_gpio\_int\_service(status). This status contains the gpio number index into the am\_hal\_gpio\_ppfnHandlers[x] array. The correct handler will be call to service its respective gpio pin.

The registered button[x]\_handler() will de-bounce the input gpio pin for 20 mSecs before passing to the function button\_handler(x).

The button\_handler(x) will register an event to the xButtonEventHandle - EventGroup and yield the scheduler from the ISR.

The ButtonTask() will be made active to service the EventGroup and decode the button pressed.

The bitSet in gpio\_register\_status will decode and toggle LED17 and LED18 respectively.

#### **7.1.2.4** AppTask

This task uses the TaskNotify() API to communicate with a timer interrupt. A simple ulTaskNotifyTake() function halts the ApTask() until a xTaskNotifyGive(xAppTask) is executed.



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#### 7.1.2.5 ITMTask

This task is used to print user messages on the ITM port.

A queue is used to pass messages to the ITMTask() and those messages are sent to the ITM Port.

At program startup i.e. main() the function Freertos\_sampler.c->enable\_itm\_print(...) is called to register and enable the ITM/SWO debug output. An API call to am\_util\_stdio\_printf\_init (am\_bsp\_itm\_string\_print); will route stdio printf calls to the ITM port. Any messages can be printed to a buffer then that buffer can be sent to the ITM port via a call to print\_via\_itm\_task(pui32Temp). print\_via\_itm\_task(pui32Temp) will buffer the message to a queue and then to ITMQueue\_send(&itm\_msg); for printing on the ITM/SWO debug port.

#### 7.1.2.6 IDLE Task

This task is part of core FreeRTOS, and described here just for sake of completeness.

This task is created by Tasks.c->vTaskStartScheduler() before the scheduler is started. FreeRTOS will return to the IDLE task when no tasks are in the Ready state.

If configUSE\_TICKLESS\_IDLE is defined and there are no tasks ready to run, IDLE task calls prvGetExpectedIdleTime()to check if the xExpectedIdleTime is greater than or equal to two (Ticks).

portSUPPRESS\_TICKS\_AND\_SLEEP() performs one last check to eTaskConfirmSleepModeStatus() to be sure the sleep function has not be aborted by another task. The processor global interrupts are turned off and the selected timer is programmed to the xExpectedIdleTime and the processor is put to sleep.



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